FUDA EMPIRICAL EVALUATION
Development Experience Questionnaire (Used Documentation)

NOTE: This is a fillable PDF file. If you are not using a PDF writer, please make sure to print this file to a PS or PDF file to not lose the information.

Name: S7  Date: 29.10.2010

Concept:
☐ JFace – Context Menu  ☐ JFace – Content Assist
☒ Eclipse – Navigate  ☐ Eclipse – Table Viewer

Q.1: Were you able to implement the concept successfully?  ☑ Yes  ☐ No

Q.2: How much time did you spend on the concept’s implementation?  10 minutes

Q.3: If not successful to implement the concept, what was the main reason in your opinion?

☐ Lack of experience.
☐ Not useful documentation.
☐ Not useful sample applications.
☐ Complexity of the concept.
☐ Other. Please specify: 

Q.4: Did you refer to the example applications’ source code to implement the concept?

☐ No. None of them.  ☑ Yes. One of them.  Please  ☐ Yes. Both of them.

specify: TreeMap

Q.4.1: If yes, for what program statements and what kind of information?

Copying whole chunks of source code
Q.5: How many documentations did you use in this experiment?

☐ None. ☑ Only one. Please specify: DrillDownAdapter.pdf ☐ Two.

Q.6: For each documentation, please specify which parts of the documentation did you read?

Doc1: ☐ None ☑ Only Relevant ☐ A Big Portion ☐ All of that Parts

Doc2: ☐ None ☐ Only Relevant ☐ A Big Portion ☐ All of that Parts

Q.7: Were you able to find all the required information for ☑ Yes ☐ No implementing the concept in the provided documentation?

Q.7.1: If not, what kinds of information were missing in the provided documentation?

Q.8: Were you able to easily access the desired information in the ☐ Yes ☑ No provided documentation?

Q.8.1: If not, what were the difficulties?

It's just a stupid JavaDoc.

Q.9: In your opinion, was the documentation concise enough? ☐ Yes ☑ No

Q.10: Overall, in the range of 1-5, how do you rank the provided documentation in terms of usefulness to implement the concept?

☐ 1 = Not Useful ☑ 2 ☐ 3 ☐ 4 ☐ 5 = Excellent
Q.11: Do you have any additional comments on this experiment?

Winning strategy: find an entry point - anyhow